

# EMC 2010 task 12 - 2.3a Contract Turnpoint Hunt, Grid

## Objective:

To visit as many turnpoints as possible in limited time, declaring number of turnpoints to be visited, following a given grid, flying radials and arcs in the directions marked.

## Task description:

Starting procedure : B, South Departure.

Before flight in Quarantine crews will be given:

Task map  
Declaration sheet

## Detail description:

Limited time is 2 hours and runs from start of planning time, to time crossing FP

After takeoff crews shall fly from SP the radials and arcs in the given directions.

The last turnpoint **MUST** be one on the innermost radial. After the last turnpoint is visited crews should fly to FP where time finishes.

FP is a timing gate orientated north – South along the red coloured road. **It must be passed from West to East**

After crossing FP crews must proceed directly back to the airfield using the **Standard North Arrival Procedure**.

After landing free parking and take loggers for downloading.

## Scoring:

Each correctly visited turnpoint up to the declared number = 100 points. Each turnpoint less than the declared number = -100 points. Turnpoints visited in excess of declared number = 0 points each.

Late arrival at FP = -1 point per second.

Crews score =  $Q/Q_{max} \times 1000$  where:

Q= Crews individual accumulated score

$Q_{max}$  = best individual accumulated score in task/class

## Penalties:

As per generic penalties.

Do not forget that this includes - any arc or radial flown in wrong direction = zero points for task.

